

LAURA GILLMORE

Lives and works in San Francisco, CA

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EDUCATION

2018 M.F.A, Fine Arts, California College of the Arts, San Francisco, CA

2012 B.F.A. Magna Cum Laude, University of Michigan, Stamps School of Art & Design, Ann Arbor, MI

EXHIBITIONS

2020

The Archive to Come, online and in-the-gallery exhibition, curated by Carla Gianis and Clark Buckner, San Francisco, CA

WNWTF? (Well Now WTF?), online gif exhibition, curated by Silicone Valet

Objects, group show, CICA Museum, Gyeonggi-do, Korea

Altered Ego, group show, MACAA online exhibition juried by Liz Roberts

Eyes Eating I Scream, group show, Spring Break Art Show, New York, NY

Chairs That Move You, online exhibition via Instagram Stories, Slash SF, San Francisco, CA

Brian Merritt-Give Me Back My Things, group show, pop-up space, San Francisco, CA

Life Hacks (and Other Embodied Technologies), group show, Telematic, San Francisco, CA

2019

Risk Everything, digital projection exhibition curated by Manifest Destiny, in part with No Exit Sortida D'Emergencia exhibition with Poblenou Urban District, Barcelona, Spain.

Matter, group show, Brooklyn, NY

Spilling The Tea, group show, Texas Tech University, Lubbox, TX

Scenes & Screens 2019: Speculative Realities, vr festival, featured on AltspaceVr app

Crossroads 10, film festival, SFMOMA, San Francisco, CA

Hot Steam II Streaming, video festival, Cambridge Community Television cable channels and online

Bad Video Art Festival III, group show, Zverev Center of Contemporary Art, Moscow, Russia

The First Night of Experimental Boredom, group show, 222 Lodge, Dordrecht, Netherlands

2018

Specific Heat, group show, Borderline Art Collective, San Francisco, CA

Common Ground, group show, Pratt Steuben Gallery, Brooklyn, NY

Permeable Boundaries, group show, Plexus Projects, Brooklyn, NY

The Golden Record, group show, Athens Institute for Contemporary Art (ATHICA), Athens, GA

10x10x10, group show, Borderline Art Collective, San Francisco, CA

Funk Ain't Dead, group show, Root Division, San Francisco, CA

CCA MFA Thesis Exhibition, group show, Minnesota Street Project, San Francisco, CA

This Message Has No Content, group show, Embark Gallery, Fort Mason Center, San Francisco, CA

2017

Teenage Dream, group show, San Francisco Inn, San Francisco, CA

T2R Spring Sale, solo performance storefront installation at 988 Valencia St , San Francisco, CA

MFA Now 2017 Juried Exhibition, exhibition of 25 selected artists from publication, Root Division, San Francisco, CA

2015

PUBLICATIONS

2019

KQED.org , *Now Playing! Avant-Garde Masters Meet At S.F. Cinematheque's Crossroads*, web

2017

Vice Creators Project, *This Strange, Subversive Instagram Exposes the Sickness of Social Media*, web

MFA Now 2017 , work featured in catalogue archive project at Root Division, San Francisco, CA

AWARDS, RESIDENCIES, GRANTS

2017

2018 Barclay Simpson Award, nominee

2016-2018

California College of the Arts Merit Scholarship, recipient

TEACHING / MENTORING EXPERIENCE

Spring 2020 Basics of Photoshop and Lightroom, Instructor, City College of San Francisco

Fall 2019 Basics of Photoshop and Lightroom, Instructor, City College of San Francisco

Fall 2019 Digital Photography, Instructor, City College of San Francisco

Spring 2019 Intro to Trend Forecasting, Instructor, City College of San Francisco

Spring 2019 Digital Photography, Instructor, City College of San Francisco

Fall 2018 Basics of Photoshop and Lightroom, Instructor, City College of San Francisco
Fall 2017-18 First Year Mentor Honors Program, mentor at California College of the Arts
Fall 2017 Painting 1, undergraduate teaching assistantship with David Huffman at California College of the Arts
Fall 2017 Sewing Instructor, First Year Program at California College of the Arts
Spring 2017 Freshman Review, panel member at California College of the Arts
Spring 2017 Drawing 1, undergraduate teaching assistantship with Carol Elkovich, California College of the Arts
Fall 2016 Junior Review, panel member at California College of the Arts

PROFESSIONAL EXPERIENCE

CURRENT

Independent Contractor

San Francisco, CA April 2020-Present

Graphic + textile designer and voice actor. Recent projects include: textile and concept design for high-end rug mill based in India, brand research and graphic design for startup coffee brand, textile design for hotel interior designer based in Massachusetts, contract photoretouching and portrait photography. Voice actor for e-learning language app and IVR (interactive video recording). Podcast producer and editor of "The Mirandas" featured on Apple podcasts.

Whole Foods Market Castro,

Seasonal Cashier

San Francisco, CA January-July 2021

Pottery Barn (Williams-Sonoma, Inc.), San Francisco, CA November 2017 - April 2020

Textile/Graphic + Concept Designer

Worked as an illustrator, textile, and graphic designer for the surface design department, designing for soft goods: tabletop, plateware, bedding, pillow, bath, and upholstery. The role included trend forecasting and marketplace research, designing trend boards for lifestyle branding which assisted product design teams: furniture, tabletop, lighting, soft goods. Styling for the showroom for seasonal concept presentations with CEO and sales teams. Prepared factory ready designs for high-volume production, technical design specs for overseas vendors. Color pitching using Pantones and organizing seasonal color palettes.

West Elm (Williams-Sonoma, Inc.), Brooklyn, NY

2015 - 2016

Freelance CAD Designer and Textile Artist

Textile, graphic, and CAD designer for soft goods categories: bedding, pillow, rug and upholstery categories. Designed print and pattern within specific trend stories and lifestyle concepts. Worked with the color team to produce color matched artworks and colorways. Produced original artwork representing internal trend concepts targeted at specific customer groups. Art skills include digital manipulation, repeats, cleaning, color-reducing, technical specs for factories, and hand-painting.

WestPoint Home LLC, New York, NY

2014 - 2015

Design Associate

Designed ensembles and concepts within retailers' private labels, seasonal assortments, core color palettes, license products, and price points. Presented design presentations with merchandising and sales teams to retail customers such as: Macys, Meijer, Target, Walmart, Ross, Dillards, and JcPenneys. Travelled overseas to Bahrain factory to delegate design needs for high-volume pre-production and post-production product development. Styled showrooms for Market Weeks, performed customer walk-throughs, and designed custom "Back To College" trend presentations for Bed Bath and Beyond and other retailers.

SKILLS

GRAPHIC DESIGN: Graphics and typography, textile + CAD design, typesetting (page and interior book design), email design for CRM, and content design for social using *Adobe Photoshop, Illustrator, and InDesign*. Expert in digital manipulation and photoretouching eg. headshots, corporate portraits, commercial content. Textile repeats, color separations, print-ready files for home decor vendors. Designing templates for deck presentations and brand boards, technical design for high-volume textile production. Setting up mockups, mechanicals for high volume print, and print-ready files. Designing with a brand's trademark and guides, maintaining license and copyright parameters.

TREND/CONCEPT: Lifestyle trend research, sourcing stock photography and royalty-free imagery, comparative shopping, attending trend shows for lifestyle and home decor, marketplace research developed into deck presentations / brand boards,

PHOTO STYLING: Assisting photographers, styling prep (ironing, folding, pinning). Providing art direction to showroom stylists and carpenters for Market and Fashion Weeks. Sourcing props and products for photoshoots. Doing customer walkthroughs. Photography instructor at CCSF.

VIDEO/AUDIO: shooting, logging clips, editing with *Adobe Premiere Pro*. Converting exports and producing deliverables for social platforms. Sourcing royalty-free music and imagery. Producing motion graphics, animation, and gifs using *Adobe After Effects and Illustrator*. Coloring using *DaVinci Resolve 16*. Audio editing, mixing, podcast production using *Adobe Audition*. Ability to sync audio and video tracks.

MANUFACTURING: Managing vendors and freelancers, communicating with overseas factories and product development teams. Color specialist (lab dips, color correction), technical/mechanical design packs, technical sewing packs.

FINE ART: Illustration, watercolor, painting, textile art, sculpture, ceramic, mold making/casting.